



**Mark
Oldham**

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Objective: To obtain a design position that allows me to use my skills as a creative to collaborate, problem solve, and produce meaningful design. While consistently expanding my knowledge and growing as a designer.

Education: **Texas State University, San Marcos, TX**
2014–2019

- BFA Communication design

University of Texas at San Antonio, San Antonio TX
2012–2014

Experience: **Electronic Arts** 2020–present

- Product designer
 - As a product designer my objective is to discover and define a problem, and then empathically design a solution.
 - I take part in user research, prototyping, visualization, testing, analyzing, and communicating to the proper outlet.

Cubic Corporation

2019–2020

- UX/UI designer
- Lead UI designer for Boston Transit app project.
 - Took UX low-fidelity wireframes and turned them into final screens.
 - Worked closely with UX to breakdown, understand, and impliment annotations.
 - Presented final screens weekly to Shareholders.
 - Worked closely with development team for the final handoff.

Freelance design

2016–2021

- Brand and website design for multiple small businesses.

Awards: **Texas State Exit Review special project award**

2019

- Best typographic design project

Skills/Tools: UX/UI design Interpersonal Skills Figma
Inclusive design Adaptability Adobe Suite
(WCAG 2.0 standards) Critical thinking Prototyping
Branding